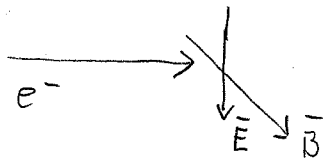


1.11 Historical developments: (11-50 in Griffiths)

- Thomson 1897: e^- charge/mass ratio

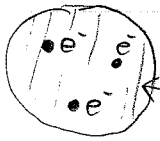


$$\vec{F} = -e(\vec{E} + \vec{v} \times \vec{B})$$

\Rightarrow get $v \Rightarrow$ use $\vec{F} = m\vec{a}$

\Rightarrow get $\frac{e}{m}$

Atom:

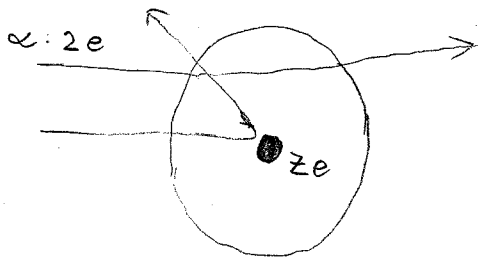


positive background charge

- Rutherford 1911:

α -particles scatter from gold atoms:

\Rightarrow Tiny nucleus which contains all +-charge and \sim all of mass



\Rightarrow much more large-angle scatterings than predicted by smooth background

- Chadwick 1932: neutron, n . Nuclei: p and n .

- Apparently complete picture of matter! But what force binds p 's and n 's together?

- 1934 Yukawa proposed a nuclear interaction, with new intermediate particle: "pion"
(1937)

- 1946-47: muons and pius found in cosmic rays. (Powell) (μ : "unnecessary" particles exist!)

- Dirac equation for relativistic electron (1927)
 - ⇒ predicts antielectron? Could it be proton? No!
- Anderson 1932: positive particle with mass of e found in cosmic ray experiment → positron
 - ⇒ ∃ antimatter!

- 1930: missing energy in β-decay:

$${}_{29}^{64}\text{Cu} \rightarrow {}_{30}^{64}\text{Zn} + e^{-} \quad ; \quad E_{\text{Cu}} > E_{\text{Zn}} + E_{e^{-}}$$

(and, above all, e⁻ spectrum very wide)

W. Pauli: 3rd particle, neutrino (actually, anti-)

- 53-56: $\bar{\nu}$ seen directly: (Cowan + Reines)

$$\bar{\nu} + p \rightarrow n + e^{-}$$

($\bar{\nu}$ from nuclear reactor)

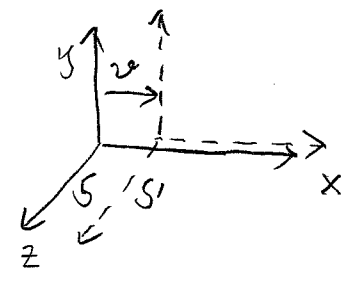
~1950 QED developed (Feynman, Schwinger, Tomonaga, Dyson)
 → 1st quantum field theory, fantastic success!

- QCD established {
- 1964: Quark model (Gell-Mann, Zweig) - bookkeeping device
 - End of 60's: quarks "seen" within protons,
 - 1973: QCD, theory of strong interactions (Politzer, Gross, Wilczek, asymptotic freedom)
 - 1974: c found (J/ψ, c \bar{c})

- EW {
- ~1965: Electroweak theory (Glashow, Weinberg, Salam) (predicts W, Z)
 - 1983: found at LEP at CERN → S.M. established
 - 1975: τ found ; -81: b found → 3th generation
 - 1995: t (top) found, Fermilab
 - 2010 : Higgs ?

2. Relativistic kinematics

- Recall features from special relativity:
 2 inertial frames S, S' , and S' moves with velocity v wrt. S .



• Now let $\gamma = \frac{1}{\sqrt{1-v^2}} \geq 1$

$$\begin{cases} x' = \gamma(x - vt) \\ y' = y \\ z' = z \\ t' = \gamma(t - vx) \end{cases} \Leftrightarrow \begin{cases} x = \gamma(x' + vt') \\ y = y' \\ z = z' \\ t = \gamma(t' + vx') \end{cases}$$

Inverse:
just switch
 $v \rightarrow -v$

\Rightarrow

1. Simultaneity:

- 2 points A, B , with $t_A = t_B$.

$\Rightarrow t'_A = t'_B + \gamma v(x_B - x_A)$ Not simultaneous

2. Length contraction \rightarrow compression by $1/\gamma$

- Stick at rest in S' , endpoints at $x' = 0, L'$

\Rightarrow in S , endpoints move as

$$\begin{cases} x_1 = \gamma v t_1 \\ t_1 = \gamma t'_1 \end{cases} \quad \begin{cases} x_2 = \gamma(L' + v t_2) \\ t_2 = \gamma(t'_2 + v L') \end{cases}$$

Set $t_1 = t_2 \Rightarrow$

$$L \equiv x_2 - x_1 = -\gamma v t_1 + \gamma L' + \gamma v(t_1 - v L') = \frac{L'}{\gamma}$$

3. Time dilatation \rightarrow time slowdown by γ

- Clock at origin of S' , ticks intervals T' : points $(0, 0)_A, (0, T')_B$

$\Rightarrow T = t_B - t_A = \gamma T'$

• Four-vectors ("nelivektoni")

• Coordinate:

$x^\mu : x^0 = t, x^1 = x, x^2 = y, x^3 = z$
 $x^\mu = (t, \vec{x})$

• Four-momentum:

$p^\mu : p^0 = E, p^1 = p_x, p^2 = p_y, p^3 = p_z$
 $p^\mu = (E, \vec{p})$ ($(\frac{E}{c}, \vec{p})$ if $c \neq 1$)

• Four-velocity: (proper velocity)

$U^\mu = \frac{dx^\mu}{d\tau}$ ← coordinate of particle in lab frame
← proper time of particle
= time in rest frame of particle

"Naive" velocity in lab frame

$\vec{v} = \frac{d\vec{x}}{dt}$ \Rightarrow " v^μ " = $\frac{dx^\mu}{dt} = (1, \vec{v})$ ((c, \vec{v}))

time dilatation: $dt = \gamma d\tau$ \Rightarrow

$U^\mu = \gamma(1, \vec{v})$ = " γv^μ "

(Why U^μ and not v^μ ? v^μ does not transform as a proper 4-vector in Lorentz-transformations!)

• For a massive particle: $p^\mu = m U^\mu$

• p^μ is always conserved!

• Differential operators:

$\partial_\mu \equiv \frac{\partial}{\partial x^\mu} ; \partial^\mu \equiv \frac{\partial}{\partial x_\mu}$

• Metric tensor

$$g_{\mu\nu} = g^{\mu\nu} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} = \text{diag}(1, -1, -1, -1)$$

(Standard convention in particle physics)

Lowers/raises indices:

$$A_\mu = g_{\mu\nu} A^\nu \equiv \sum_{\nu=0}^3 g_{\mu\nu} A^\nu \quad (\text{Einstein sum convention})$$

↑ ↑
repeated, sum over

Thus, $g_{\mu\nu} g^{\nu\lambda} = \delta_\mu^\lambda = \text{diag}(1, 1, 1, 1)$
 $= g^\lambda_\mu$

• Notation: x^μ (Greek): any of $x^{0..3}$; x^i (Roman): any of $x^{1..3}$

• Scalar product (dot product)

$$- \underline{A \cdot B} = A_\mu B^\mu = g_{\mu\nu} A^\mu B^\nu = A^0 B^0 - A^1 B^1 - A^2 B^2 - A^3 B^3$$

$$= \underline{A^0 B^0} - \underline{\vec{A} \cdot \vec{B}}$$

$$- A^2 = A \cdot A = A^0^2 - \vec{A} \cdot \vec{A}$$

$$- \square = \partial^\mu \partial_\mu = \partial_0^2 - \partial_i \partial_i = \frac{\partial^2}{\partial t^2} - \vec{\nabla}^2$$

Scalar products always invariant in Lorentz-transformations!

(" $v_\mu v^\mu$ " is not, $U_\mu U^\mu$ is)

• Useful relations:

$$E^2 = \vec{p}^2 + m^2 \Leftrightarrow p^2 = m^2$$

$$p = m v = m \gamma (1, \vec{v})$$

$$\Rightarrow E = m \gamma, \quad \vec{p} = m \gamma \vec{v}$$

$$\Rightarrow \underline{\vec{p} = \vec{v} E} \quad (\text{any } m)$$

} $m \neq 0$

Lorentz group

- Transformations of four-vectors which preserve scalar products: Λ^μ_ν

• Lorentz-transformation $A'^\mu = \Lambda^\mu_\nu A^\nu$

• Invariance:

$$\begin{aligned} A' \cdot B' &= g_{\mu\nu} A'^\mu B'^\nu = g_{\mu\nu} \Lambda^\mu_\alpha \Lambda^\nu_\beta A^\alpha A^\beta \\ &= g_{\alpha\beta} A^\alpha A^\beta \end{aligned}$$

Must be true for any $A, B \Rightarrow$

$$\boxed{g_{\mu\nu} \Lambda^\mu_\alpha \Lambda^\nu_\beta = g_{\alpha\beta}}$$

$$\Lambda^\mu_\alpha = (\Lambda^T)_\alpha^\mu$$

$$\Rightarrow \underline{\underline{\Lambda^T g \Lambda = g}} \Rightarrow \underline{\underline{\det \Lambda = \pm 1}}$$

and ($\omega = \vec{p} = 0$)

$$(\Lambda^0_0)^2 - \sum_{i=1}^3 (\Lambda^i_0)^2 = 1 \Rightarrow (\Lambda^0_0)^2 \geq 1$$

$$\Rightarrow \underline{\underline{\Lambda^0_0 \geq 1 \vee \Lambda^0_0 \leq -1}}$$

• Proper Lorentz transformations: $\Lambda^0_0 \geq 1$, $\det \Lambda = 1$

(boosts, rotations)

• Examples:

- Rotation $\vec{x}' = S \vec{x}$; $S^T = S^{-1}$

$$\Lambda = \begin{pmatrix} 1 & 0 \\ 0 & S \end{pmatrix} \quad \det \Lambda = 1, \quad \Lambda^0_0 = 1$$

- Boost along x-axis:

$$\Lambda = \begin{bmatrix} \gamma & -\gamma v & 0 & 0 \\ -\gamma v & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\det \Lambda = 1, \quad \Lambda^0_0 > 1$$

- Spatial reflection $\Lambda = \begin{pmatrix} 1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix}$ $x_0 \rightarrow x_0, \vec{x} \rightarrow -\vec{x}$

- Time reversal: $\Lambda = \begin{pmatrix} -1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$ $\text{Det} = -1$

- Notations:

a_μ covariant Lorentz-vector

a^μ contravariant

$$\begin{cases} a^2 > 0 & \text{timelike} & (1, \vec{0}) \\ a^2 = 0 & \text{lightlike} & \\ a^2 < 0 & \text{spacelike} & (0, \vec{a}) \end{cases}$$

⌈ Name comes from the fact

$$p^2 = E^2 - \vec{p}^2 = m^2$$

Thus, for light (or for any particle with $m=0$) $p^2=0$. ($p^2 < 0$: tachyons)

For massive particles p^2 timelike. ⌋

Proper Lorentz transformations

keep timelike vectors timelike, spacelike spacelike (and lightlike lightlike)

3. Symmetries

- Have a central role in particle physics (and physics in general...)

• Symmetry of nature (Hamiltonian, action)
 \Rightarrow Conservation law (Noether's theorem)

- Example: time evolution operator in Q.M.

$$U(t'-t) = e^{-i\hat{H}(t'-t)}$$

$$\Rightarrow i\partial_t |\psi\rangle_S = \hat{H} |\psi\rangle \Rightarrow |\psi(t)\rangle_S = e^{-i\hat{H}t} |\psi(0)\rangle_S = U(t) |\psi(0)\rangle_S$$

in Schrödinger picture.

- If we have operator \hat{A} which commutes with \hat{H} :

$$[\hat{A}, \hat{H}] = 0$$

$$\Rightarrow \langle \hat{A} \rangle(t) = \langle \psi(t) | \hat{A} | \psi(t) \rangle = \langle \psi(0) | \hat{A} | \psi(0) \rangle = \langle \hat{A} \rangle(0)$$

Expectation value of \hat{A} is conserved!

| Symmetry | Conservation law | "operator" |
|--|--|---|
| time translation space transl. rotation | Energy momentum angular momentum | $i\partial_t = \hat{H}$ $\hat{p} = -i\vec{\nabla}$ \hat{L} , angular mom. op. |
| local phase: $e^{i\omega(x)} \psi(x)$ (gauge symmetry) | } (Electric) charge | |
| "internal" symmetry (e.g. baryon number) | | Quantum number (B) |

Symmetry operations form a group: (G)

1. If $R_1 \in G$, and $R_2 \in G \Rightarrow R_1 R_2 \in G$
2. $\exists I \in G$ so that $IR = RI = R$ for all $R \in G$
3. For all $R \in G$ there is inverse $R^{-1} \in G$ so that $RR^{-1} = R^{-1}R = I$
4. Associativity: $R_1(R_2 R_3) = (R_1 R_2) R_3$

For Abelian groups, $R_1 R_2 = R_2 R_1$, non-Abelian \neq .

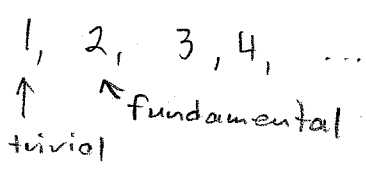
Common continuous groups in physics:

| | | |
|---------|-------------------------------------|-------------------------------------|
| $U(N)$ | : $N \times N$ unitary matrices, | $U^\dagger = U^{-1}$ |
| $SU(N)$ | : " " | $U^\dagger = U^{-1}$, $\det U = 1$ |
| $O(N)$ | : $N \times N$ orthogonal matrices, | $O^T = O^{-1}$ |
| $SO(N)$ | : " " | $O^T = O^{-1}$, $\det O = 1$ |

- 3d rotations: $\vec{x}' = S \vec{x}$, $S \in \underline{SO(3)}$
 - allow reflections too $x_i \rightarrow -x_i \Rightarrow S \in \underline{O(3)}$
- Complex rotations: $\underline{z'} = Uz$, $z, z' \in \mathbb{C}$, $\|z'\| = \|z\| \Rightarrow U \in \underline{U(1)}$
- Discrete groups: finite number of elements.
 E.g. rotations of a square: 4 elements,
 rotation by $0^\circ, 90^\circ, 180^\circ, 270^\circ$

3.2 Representations

- Every group can be represented by matrices:
For every $A \in G$ there exists matrix M_A , so that if $AB = C \Rightarrow M_A M_B = M_C$
- Simplest, trivial representation: $M_A = I$ for all A .
- Faithful representation: if $A \rightarrow M_A$ and $B \rightarrow M_B$, $M_A = M_B$ if and only if $A = B$. (Bijection)
- Fundamental representation for a group of matrices is it itself: for example, $SU(N)$ fundamental representation is $N \times N$ special unitary matrices ($\det = 1$)
- Reducible rep: $M_A = \begin{pmatrix} M_A^1 & | & 0 \\ \hline 0 & | & M_A^2 \end{pmatrix}$ for all $A \in G$
(block diagonal)
- Irreducible rep: not reducible. $M_A = M_A^1 \oplus M_A^2$
- For example, $SU(2)$ has irred. representations of all integer dimensions,



- New reps can be formed by taking direct products, e.g. $SU(2)$

$2 \otimes 2 = 1 \oplus 3$

4x4-matrix, $M_{ab}^{(2 \otimes 2)} = M_{\alpha\beta}^{(2)} \times M_{\gamma\delta}^{(2)}$

where $a = \alpha + 2(\gamma - 1)$; e.g. $\begin{array}{c|cccc} a & 1 & 2 & 3 & 4 \\ \hline (\alpha\beta) & (11) & (21) & (12) & (22) \end{array}$
 $b = \beta + 2(\delta - 1)$